

Smooth Projective Planes and Symplectic Topology

Ben McKay

University College Cork

Ireland-Japan Workshop on Geometry and Dynamical
Systems

Keio University, Yokohama, Japan

18-20 December 2006

Outline

- 1 Projective Planes
 - Definitions
 - Smoothness
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Outline

- 1 Projective Planes
 - Definitions
 - Smoothness
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Outline

- 1 Projective Planes
 - Definitions
 - Smoothness
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Outline

- 1 Projective Planes
 - Definitions
 - Smoothness
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Outline

- 1 Projective Planes
 - Definitions
 - Smoothness
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Outline

- 1 Projective Planes
 - Definitions
 - Smoothness
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Outline

- 1 Projective Planes
 - Definitions
 - Smoothness
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Outline

- 1 Projective Planes
 - Definitions
 - Smoothness
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Definition

Definition

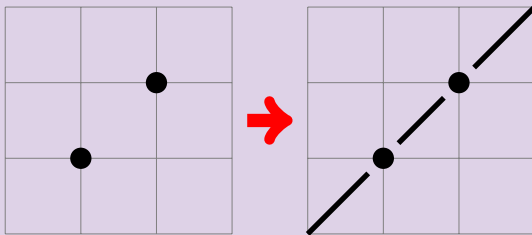
An *incidence geometry* is a set P (the set of *points*), a set L (the set of *lines*) and a set $F \subset P \times L$ (the set of *pointed lines*).

We say a point p *lies on* a line λ , (or λ *lies on* p), if $(p, \lambda) \in F$.
Swapping the roles of points and lines gives the *dual* incidence geometry.

Definition (Hilbert)

An incidence geometry is a *projective plane* if

- 1 any two points p_1, p_2 lie on a unique line p_1p_2 and

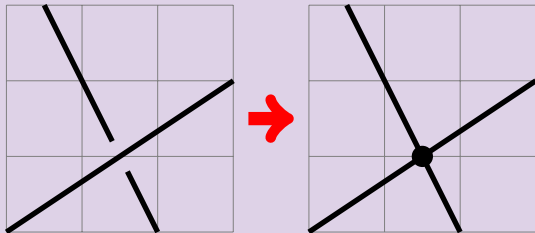


- 2 any two lines λ_1, λ_2 lie on a unique point $\lambda_1\lambda_2$ and
- 3 there is a quadrilateral: 4 points, no three on the same line.

Definition (Hilbert)

An incidence geometry is a *projective plane* if

- 1 any two points p_1, p_2 lie on a unique line p_1p_2 and
- 2 any two lines λ_1, λ_2 lie on a unique point $\lambda_1\lambda_2$ and

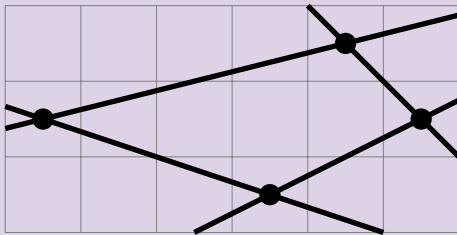


- 3 there is a quadrilateral: 4 points, no three on the same line.

Definition (Hilbert)

An incidence geometry is a *projective plane* if

- 1 any two points p_1, p_2 lie on a unique line p_1p_2 and
- 2 any two lines λ_1, λ_2 lie on a unique point $\lambda_1\lambda_2$ and
- 3 there is a quadrilateral: 4 points, no three on the same line.



Duality

The dual of a projective plane is a projective plane.

Outline

- 1 Projective Planes
 - Definitions
 - **Smoothness**
 - The Problem
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

Definition

A projective plane is *smooth* if P , L and F are compact smooth manifolds and the maps

$$p_1, p_2 \mapsto p_1 p_2$$

and

$$\lambda_1, \lambda_2 \mapsto \lambda_1 \lambda_2$$

are smooth maps.

Example

$$\mathbb{R}P^2, \mathbb{C}P^2, \mathbb{H}P^2, \mathbb{O}P^2$$

\mathbb{H} = quaternions, \mathbb{O} = octave numbers (octonions)



Theorem (Freudenthal)

$$\dim P = 0, 2, 4, 8 \text{ or } 16.$$

- Connected iff $\dim P \neq 0$.
- Henceforth assume connected.



Theorem (Freudenthal)

$$\dim P = 0, 2, 4, 8 \text{ or } 16.$$

- Connected iff $\dim P \neq 0$.
- Henceforth assume connected.



Theorem (Freudenthal)

$$\dim P = 0, 2, 4, 8 \text{ or } 16.$$

- Connected iff $\dim P \neq 0$.
- Henceforth assume connected.



Theorem (Freudenthal)

$$\dim P = 0, 2, 4, 8 \text{ or } 16.$$

- Connected iff $\dim P \neq 0$.
- Henceforth assume connected.

Outline

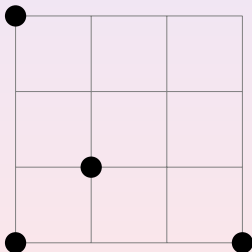
- 1 Projective Planes
 - Definitions
 - Smoothness
 - **The Problem**
- 2 Affine Charts
- 3 Rings from projective planes
- 4 Cohomology
- 5 Radon Transform
- 6 Plane Curves
- 7 Singularities

The Problem

If $\dim P = 4$, then P diffeo to $\mathbb{C}P^2$.

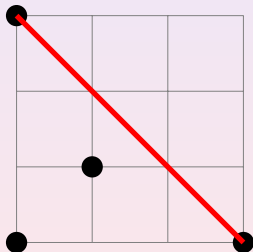
Affine Charts

Take a quadrilateral:



Affine Charts

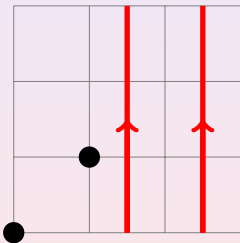
Call this:



the *line at infinity*. Henceforth, draw it far away.

Affine Charts

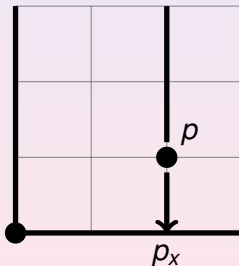
Two lines:



are *parallel* if they meet at the line at infinity.

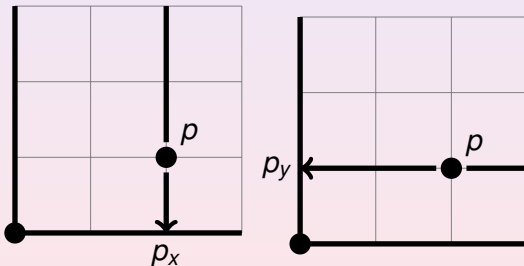
Affine Charts

Map



Affine Charts

Map



Affine Charts

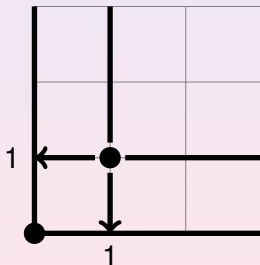
$$p \mapsto (p_x, p_y)$$

$$(p_x, p_y) \mapsto p = (p_x \infty_x) (p_y \infty_y),$$

diffeos.

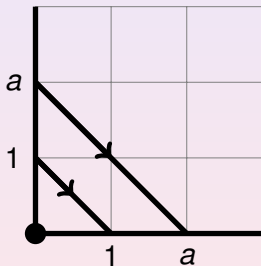
Identity

From a quadrilateral, draw:



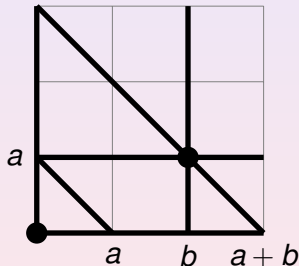
Call these points both 1.

Axis Matching



Parallel lines. Identify these points called a .

Addition



Picture defines addition on each axis. Multiplication similar.

Cohomology

Theorem (Breitsprecher)

- 1 *Lines are diffeomorphic to spheres*
- 2 $H^*(P, \mathbb{Z}) = \mathbb{Z}[pt] \oplus \mathbb{Z}[line] \oplus \mathbb{Z}[P] = H^*(\mathbb{K}P^2, \mathbb{Z})$

Proof uses

- 1 ring on line minus point \rightarrow diffeomorphic to \mathbb{R}^n
- 2 P has “Schubert cell” decomposition

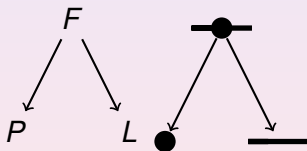
Intersection theory

- Lines are transverse (axes in affine chart).
- So can orient to get unique +ive intersection of any two lines.

Intersection theory

- Lines are transverse (axes in affine chart).
- So can orient to get unique +ive intersection of any two lines.

Forgetful maps



Radon transform

- 1 Take a volume form dL on L .
- 2 Pull back to F .
- 3 \int over fibers to P .
- 4 Call the result \widehat{dL} , the *Radon transform*.

Radon transform

- 1 Take a volume form dL on L .
- 2 Pull back to F .
- 3 \int over fibers to P .
- 4 Call the result \widehat{dL} , the *Radon transform*.

Radon transform

- 1 Take a volume form dL on L .
- 2 Pull back to F .
- 3 \int over fibers to P .
- 4 Call the result \widehat{dL} , the *Radon transform*.

Radon transform

- 1 Take a volume form dL on L .
- 2 Pull back to F .
- 3 \int over fibers to P .
- 4 Call the result \widehat{dL} , the *Radon transform*.

Crofton formula

Theorem

Take $\Sigma \subset P$ a compact submanifold (with boundary, corners).

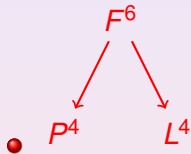
Then

$$\int_{\Sigma} \widehat{dL} = \int_L \#(\Sigma \cap \lambda) dL(\lambda),$$

average $\#$ of intersections with a line.

Symplectic form

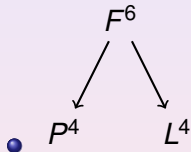
If $\dim P = 4$,



- \widehat{dL} a 2-form
- $\widehat{dL} > 0$ on each line. (Positivity of intersection.)
-

Symplectic form

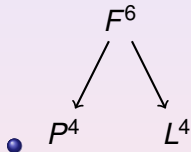
If $\dim P = 4$,



- \widehat{dL} a 2-form
- $\widehat{dL} > 0$ on each line. (Positivity of intersection.)
-

Symplectic form

If $\dim P = 4$,

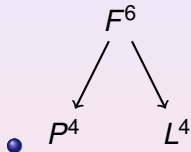


- \widehat{dL} a 2-form
- $\widehat{dL} > 0$ on each line. (Positivity of intersection.)
-

\widehat{dL} a symplectic form on P^4

Symplectic form

If $\dim P = 4$,



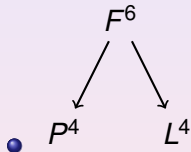
- \widehat{dL} a 2-form
- $\widehat{dL} > 0$ on each line. (Positivity of intersection.)
-

Theorem

\widehat{dL} a symplectic form on P .

Symplectic form

If $\dim P = 4$,



- \widehat{dL} a 2-form
- $\widehat{dL} > 0$ on each line. (Positivity of intersection.)
-

Theorem

\widehat{dL} a symplectic form on P .

Lalonde–McDuff theorem

Theorem (Lalonde–McDuff)

Suppose that P^4 is a closed symplectic 4-manifold, and

$$H^*(P, \mathbb{Z}) = H^*(\mathbb{C}P^2, \mathbb{Z}),$$

*and P contains a sphere on which the symplectic form is > 0 .
Then P is symplecto to $\mathbb{C}P^2$, up to constant rescaling of
symplectic form.*

Corollary

Smooth 4-dimensional projective planes are diffeomorphic to $\mathbb{C}P^2$.

Definition

Definition

A submanifold $C \subset P$ is a *smooth plane curve* if C is tangent to a line at each point.

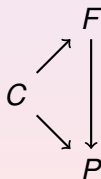
Problem

How can we define *singular* plane curves?

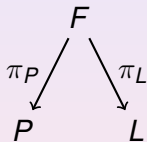
Lifting

Definition

The *lift* of a smooth plane curve $C \subset P$ is the set of its pointed tangent lines $(p, \lambda) : T_p\lambda = T_pC$.



The Polycontact Plane Field



Let $\Theta \subset TF$,

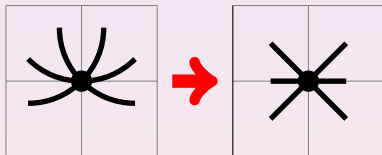
$$\Theta_{(p,\lambda)} = \ker \pi'_P \oplus \ker \pi'_L.$$

Lemma

The lift of any smooth plane curve is Θ -tangent.

Gauss Map

Let \bar{p} be the set of lines through point p .



$$\lambda \in \bar{p} \mapsto T_p \lambda \in \text{Gr}(2, T_p P)$$

Regularity

Definition

A smooth projective plane is *regular* if the Gauss map is an immersion.

Duality

Theorem

Regularity is invariant under duality.

Almost complex geometry

Theorem

If P^4 is regular, then there is a unique

$$\begin{array}{ccc} \Theta & \xrightarrow{J} & \Theta \\ & \searrow & \swarrow \\ & F & \end{array}$$

with $J^2 = -1$ for which lifts of smooth plane curves are J -holomorphic.

Allowing plane curves to have singularities

Definition

A *plane curve* is a Θ -tangent J -holomorphic curve.

Theorem

Plane curves are duality invariant.

Singularities

Think of plane curves as living in P (identify with their projections $C \rightarrow F \rightarrow P$).

Theorem (Micallef and White)

Near each point of a plane curve in a regular 4-dim projective plane, there are complex coordinates, Lipschitz continuous, taking the curve to a complex curve.

Corollary

The singularities are the same as for complex plane curves.

Degree

Definition

The *degree* of a plane curve is

$$\deg C = \frac{[C]}{[\lambda]},$$

ratio of homology classes.

Quadrics

Theorem

In a regular 4-dim projective plane, through any 5 pts (no 3 in a line), there is a unique smooth quadric (degree 2). Any smooth quadric is diffeo to S^2 .

Cubics

Theorem (Sikorav)

In a regular 4-dim projective plane, any cubic curve is

- 1 *diffeo to T^2 or*
- 2 *diffeo to S^2 and has*
 - 1 *a node or*
 - 2 *a cusp or*
- 3 *is line \cup quadric or*
- 4 *is triple line.*

“Node”, “cusp” mean singularities Lipschitz homeo to usual node, cusp.